



# COMSNETS 2024 - SDR Workshop

## Standardization aspects of Caching and Coded Delivery in MEC integrated 5G system

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# Content Caching

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- Content caching at the network edge has long been recognized for enhancing content delivery to users since the Internet's early days.
- Extensive research has been conducted highlighting the benefits of caching content within cellular networks [3-5].
  - These studies cover content caching across various base stations, including macro-cell, micro-cell, and femto-cell BSs.
  - Several studies suggest caching in MEC storage to enhance content delivery.

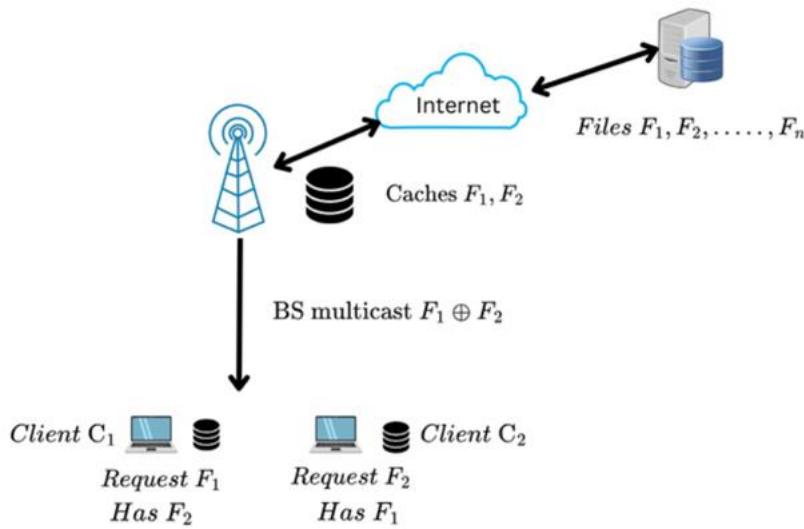


# Coded Delivery

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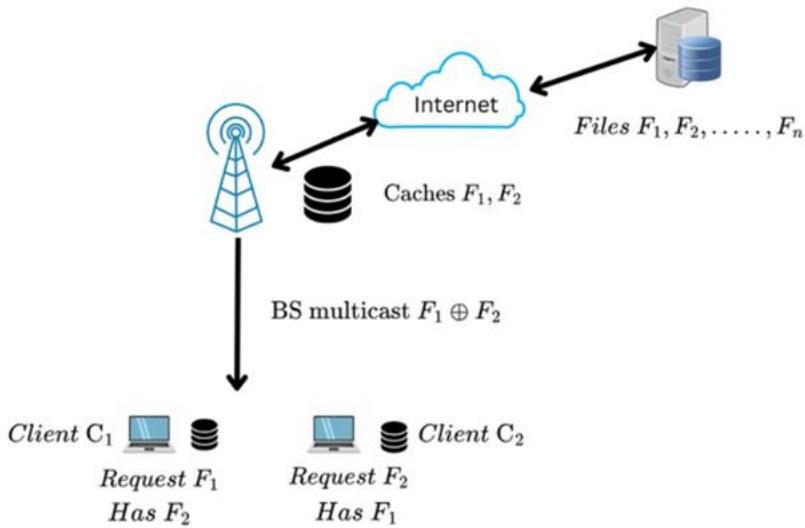
- **Coded Delivery**
  - Involves the server broadcasting or multicasting a coded information stream to multiple clients (e.g., utilizing index codes)
  - Broadcasted data stream is received in parallel by the intended clients, who subsequently decode the information intended for them.
  - For coding and decoding, simple XOR operation is used
  - Studies show that coded delivery improves content delivery, notably by reducing bandwidth needs [11], [12].

# Coded Delivery example



- Consider two clients ( $C_1$  and  $C_2$ ), a storage close to the base station (BS) cache files  $F_1$  and  $F_2$  within the network.
- If  $C_1$  previously requested file  $F_2$  and  $C_2$  requested file  $F_1$ . Both  $C_1$  and  $C_2$  now possess the respective files in their caches.
- In the event  $C_1$  reiterates its request for  $F_2$  (or  $C_2$  for  $F_1$ ), the content can be directly served from their caches.
- Similarly, content cached within the cache close to the BS is employed to fulfill content requests from clients associated with the BS.

# Coded Delivery example (cont..)



- When  $C_1$  requests  $F_1$  and  $C_2$  requests  $F_2$ , their requests are relayed to the BS.
- The BS subsequently multicasts  $F_1 \oplus F_2$ .
- $C_1$  and  $C_2$  can independently recover  $F_1$  and  $F_2$  by applying XOR operations to the coded multicast.
- $C_1$  computes  $F_2 \oplus (F_1 \oplus F_2)$  to recover  $F_1$ , while  $C_2$  computes  $F_1 \oplus (F_1 \oplus F_2)$  to recover  $F_2$ .
- Content cached near the BS facilitates coded delivery. If the cache lacks the content, it's fetched from the remote server.
- Caches near the BS or client can be filled proactively using predicted or dynamic caching policies.

# Proposed work

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- **This paper investigates:**
  - the standardization aspects of a **caching and coded delivery system** in a MEC [17] integrated 5G system that leverages 5G Multicast Broadcast Services (MBS) [18], [19].
- **The system considers:**
  - (i) caching of content at the end-user devices as well as MEC storage
  - (ii) transmission of coded multicast of end-users' content requests from MEC
- Content requests of the end-users are recovered from the coded multicast using the side information, i.e., the content cached at the end-users' caches
- Contents cached are previously requested and stored contents



# Standardization at the edge

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- Edge computing can play a pivotal role in enabling technologies that are latency-critical and sensitive to quality, for example, video streaming applications.
- Standard development organizations (SDOs) play a critical role in enabling edge computing when numerous stakeholders are involved in the solution.
  - Common infrastructure capabilities, intelligent application placement, service continuity, discovery, optimum (re)routing, and federation across Multiple Network Operators (MNOs) are among the requirements that must be adhered to.
- The ETSI MEC system offers application deployment along with additional services that can be used by applications and MEC platform.

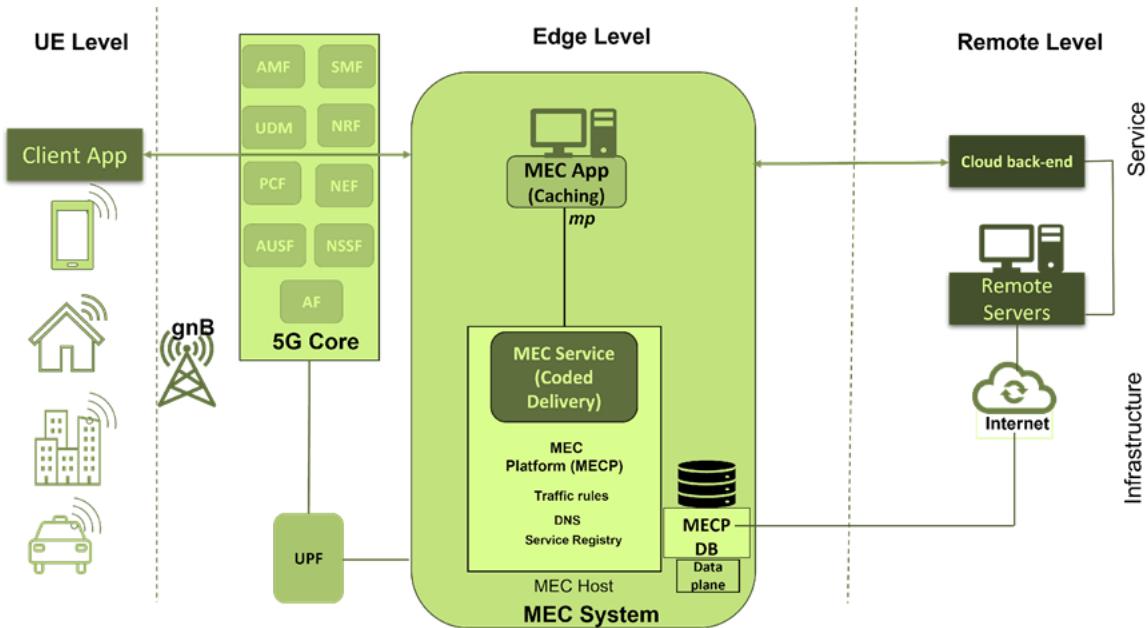


# Coded Delivery as a MEC Service

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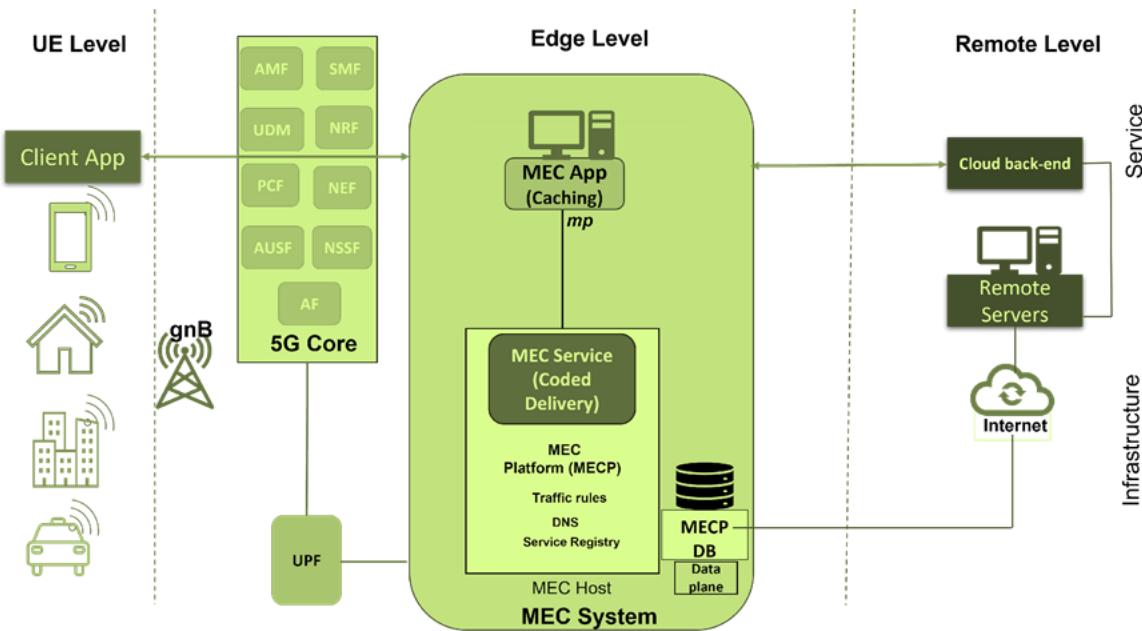
- In this work, we propose
  - a standardized deployment of coded delivery as an MEC service within the broader framework of MEC.
  - The coded delivery MEC service is seamlessly integrated with the Multicast Broadcast Service (MBS) through AF to efficiently deliver coded multicast content to end-users.

# Coded Delivery as a MEC Service (cont..)



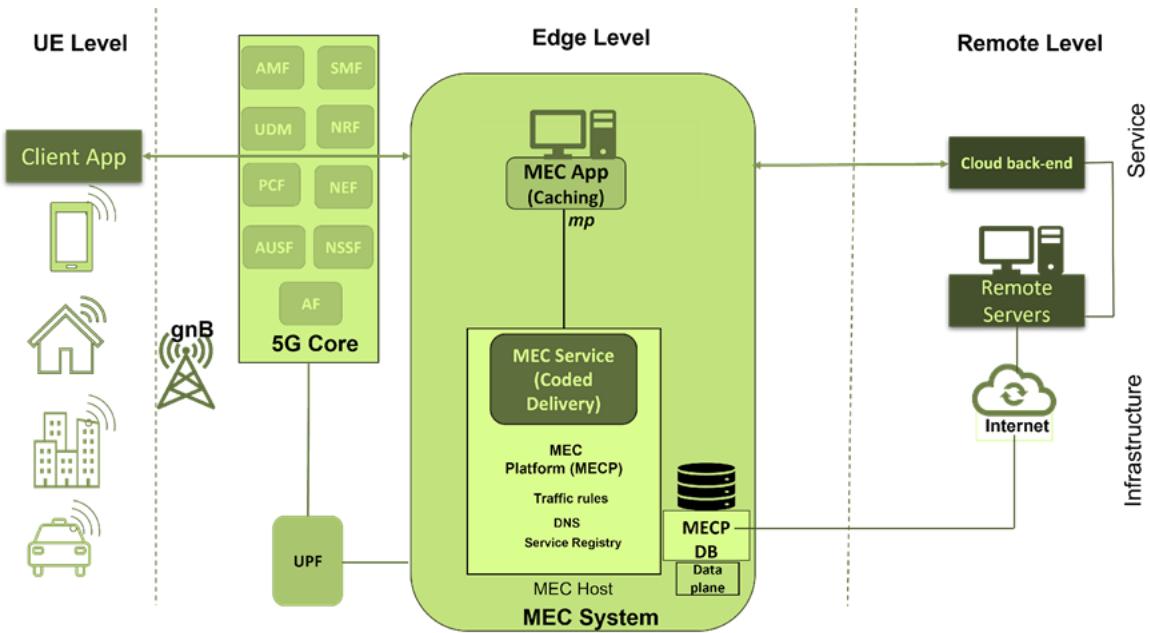
- The ETSI ISG MEC architecture [17] outlines the entities, interfaces, and messages for UEs to deploy applications on a MEC host (MECH) and access MEC services.
- The MEC app is instantiated at the MEC host.
- The client app on the UE identifies supported MEC apps via the device app, selects one, and requests its onboarding and instantiation.
- Coded delivery operates as a MEC service, and available applications like caching can be utilized on the MEC platform.

# Information Flow



- A caching application can serve the UE from its cache or retrieve from a remote server. If content isn't in the cache, it's fetched and cached at MEC. Once cached, the MEC app coordinates with MEC coded delivery.
- When the UE's content request reaches the MEC platform, it's directed to the caching application (MEC app), which then utilizes the coded delivery service.
- The MEC platform shall support this scenario by classifying the traffic and performing the appropriate routing.

# Information Flow (cont..)



- A MECH is set up to run the caching application at the Edge Level, using its pre-configured URI.
- The UE provides the MEC's coded delivery service URI to the caching application server, which then configures and initiates the MEC coded delivery service.
- The video streaming app on the UE registers for coded delivery within the MEC service.
- The MEC app runs logic to aid coded delivery to the UE, updating the MEC service based on data from the cloud server and continuously feeding the UE.



# Coded Multicasting

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- Transmission of coded multicast:
  - MEC service utilizes the Multicast Broadcast Service (MBS) of the 5G system.
  - The MEC service accesses the Network Exposure Function (NEF) through the Application Function (AF) to access the MBS service.
  - An MBS session is established and configured via NEF or Multicast Broadcast Service Function (MBSF).
    - The information related to the MBS service is then communicated to the User Equipments (UEs) to which the coded multicast is to be sent.
- Coded multicast opportunities:
  - To determine coding opportunities in real-time with minimal delay
  - learning algorithms may be employed to predict content requests and identify potential coding opportunities.



# Conclusion

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- The paper:
  - Explored synergy between content caching and coded delivery in 5G MEC.
  - Investigated standardization within 5G, utilizing MEC and Multicast Broadcast Services (MBS).
  - Introduced a seamless MEC service for coded delivery integrated with MBS.
  - Established a standardized framework for coded delivery and caching in dynamic 5G MEC, enhancing application performance like video streaming and AR/VR for future 5G advancements.



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# Thank You